



GROW THE SEED OF SCIENCE



STATION 1

MAKE SNOW

MATERIALS:

- Snow
- Water

DIRECTIONS:

- Add 4oz of water to one scoop of snow. Watch as it transforms to fluffy snow



Station 2

BUG JARS

MATERIALS:

- Big View Bug Jars
- Plastic bugs and spiders

DIRECTIONS:

- Place different insects in the bug jar viewer.
- Press on the middle black spot to open the magnifying glass.
- Look through the magnifying glass.
- Talk about what you see



Station 3

VIEW FINDERS

MATERIALS:

- View Finders
- Slide discs

DIRECTIONS:

- Insert the discs, one at a time, into the view finder
- Pull the lever to change the picture
- Talk about what you see

STATION 4



SCIENCE SORTING CENTER

MATERIALS:

- Objects
- Sorting Cards

DIRECTIONS:

- Explore the objects
- Using a sorting card have children find objects that match the card description



Station 5

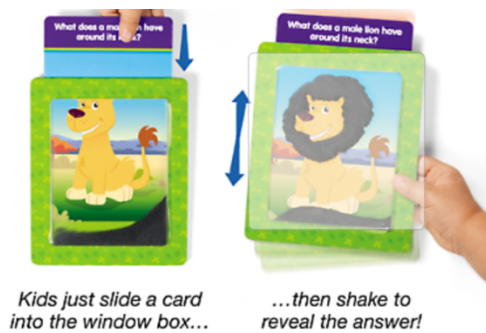
SCIENCE SPECIMEN CENTER

MATERIALS:

- Fossils and specimens
- Magnifying glasses
- Information and photo cards

DIRECTIONS:

- Explore the fossils and specimens
- Use the magnifying glass to take a closer look
- Talk about what you see
- Read and share the information on the photo card



Station 6

SHAKE AND REVEAL CARDS

MATERIALS:

- Question Cards
- Magnetic Board

DIRECTIONS:

- Pick a question card
- Slide the question card into the magnetic board
- Turn upside down and then right side up to reveal the answer
- Share the facts on the back of the card



Station 6

SPECIMEN SETS

MATERIALS:

- Scorpion and Life Cycle specimen sets
- Magnifying glasses

DIRECTIONS:

- Using the magnifying glasses look closely at the cool objects
- Talk about what you see

STATION 7



ATOMIC BOUNCY BALLS, LIQUID JARS, AND SLIME

MATERIALS:

- Balls
- Liquid jars

DIRECTIONS FOR BOUNCY BALL:

- Drop or bounce an Atomic Bouncy ball.
- Watch what it does
- Talk about how the ball bounced

DIRECTIONS FOR LIQUID JARS AND SLIME:

- Look at the liquid
- Turn the jars upside down and watch what happens
- Talk about what you see in the jars
- Feel the Slime and talk about the texture
- Try to put in back in the container
- Discuss how it can change shape